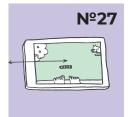
How many ways































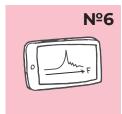






the height of a building





















using a smartphone?





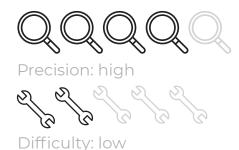








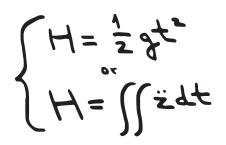
Discover The Smartphone Physics Challenge at VULGARISATION.FR



Nº1. Free Fall of the Smartpone

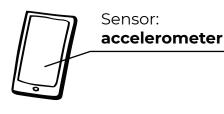
Formula

Material

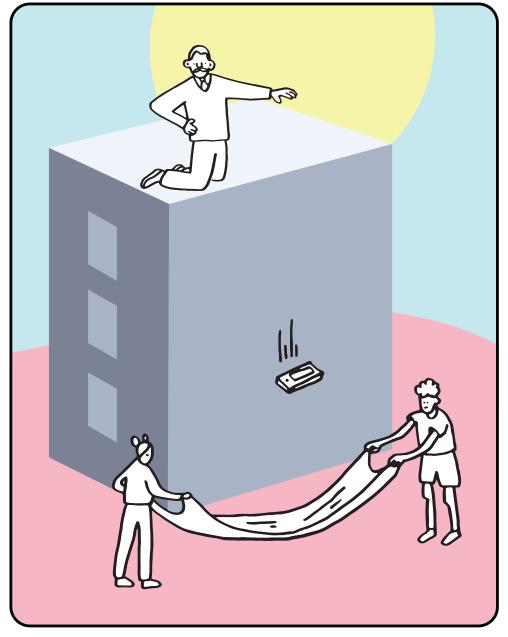




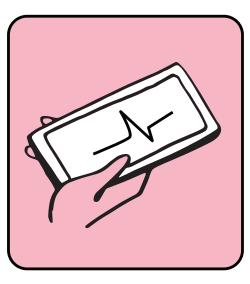




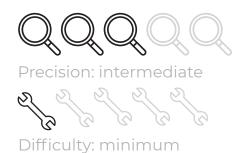
two friends 1 smartphone



Drop your smartphone from the top of the building, your friends receiving it down in a sheet, like firefighters. The recording of the accelerometer data makes it possible to determine the time of fall, and if needed the value of the acceleration can be used to take air drag into account.



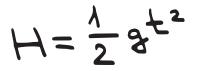
t = fall time of the smartphone, \ddot{z} = smartphone's acceleration, g = 9.8 ms⁻²



Nº2. Free Fall & Stopwatch

Formula

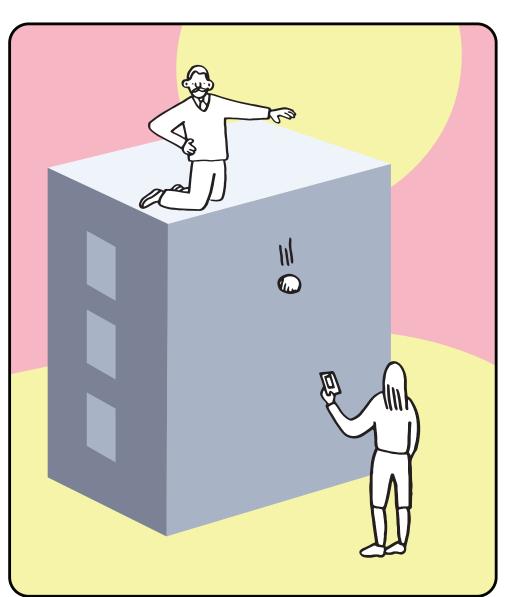
Material

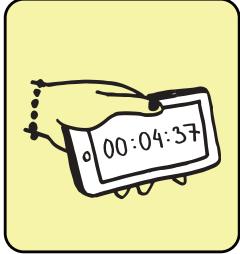






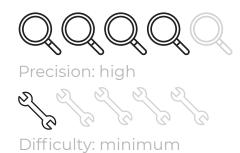
1 smartphone





Drop the ball from the top of the building. Time the fall.

t = fall time of the ball, $g = 9.8 ms^{-2}$



Nº3. Free Fall Filmed

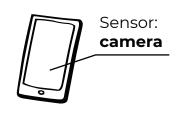
Formula

Material

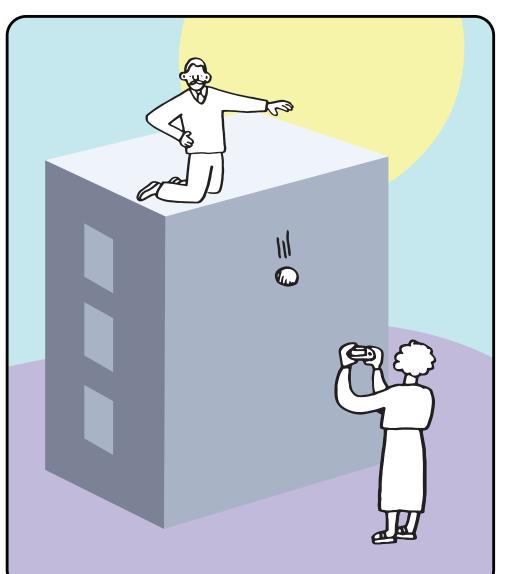
$$H = \frac{1}{2} g^{+2}$$

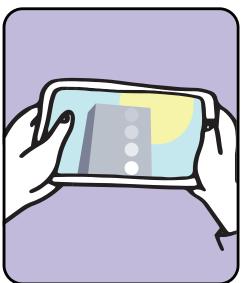


1 ball



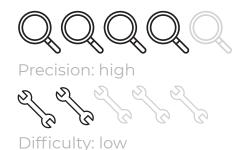
1 smartphone





Drop the ball from the top of the building. Film the fall and determine its duration.

t = fall time of the ball, g = 9.8 ms⁻²



Nº4. Sound of a Free Fall

Formula

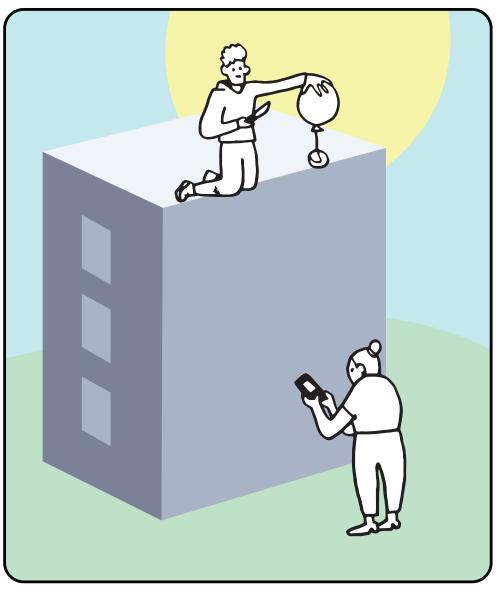
Material

$$H = \frac{1}{2} g^{+2}$$



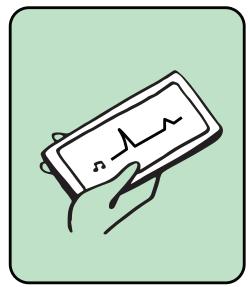


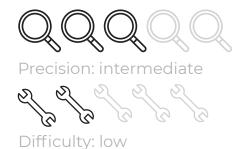




Attach the ball to the balloon. Go to the top of the building, and let the ball fall by popping the balloon. The smartphone is at the bottom of the building and records the sound to determine the time of fall.

t = fall time of the ball, q = 9.8 ms⁻²

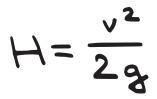


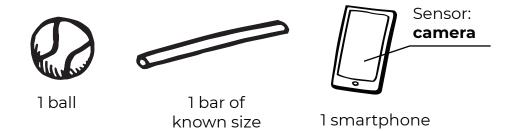


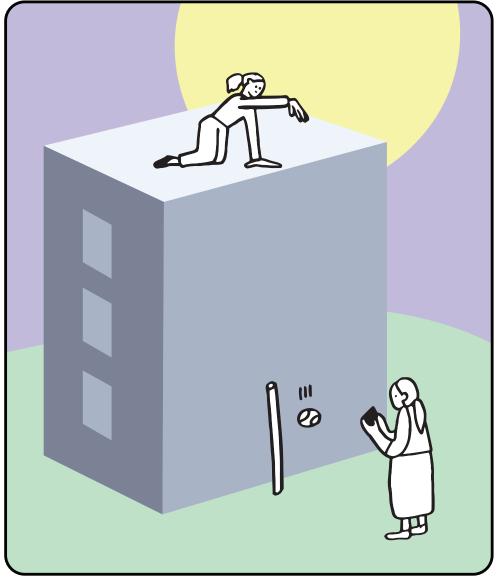
Nº5. End of the Fall Filmed

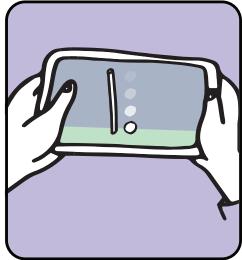
Formula

Material



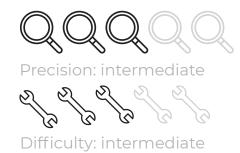






Drop the ball from the top of the building. Film the last meters of the ball's fall, using the bar as a scale. Determine the final velocity of the ball.

v = ball's final velocity,g = 9.8 ms⁻²

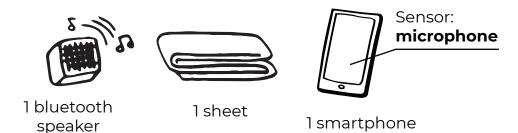


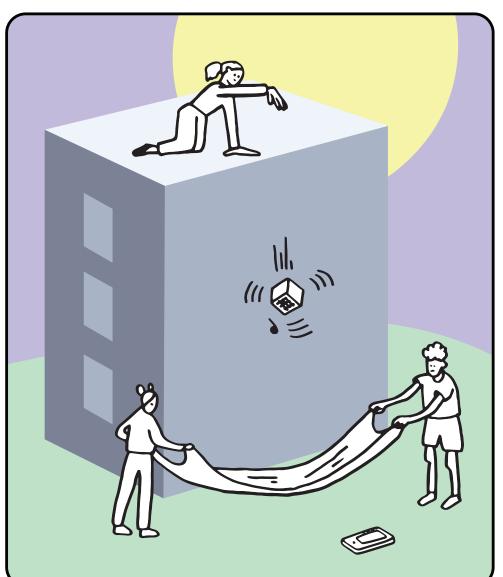
Nº6. End of the Fall & Doppler

Formula

Material

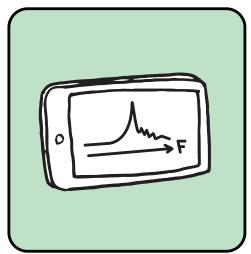
$$H = \frac{v^2}{2g}$$





Let the loudspeaker fall from the top of the building, making it sound a continuous note. At the bottom, the smartphone records the sound to determine the speed of fall by Doppler effect. (Catch the speaker in a sheet stretched between two people.)

v = speaker's final velocity, g = 9.8 ms⁻²



The formula does not consider air drag.

QQQQ

Nº7. Parabola

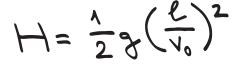
Precision: intermediate



Difficulty: intermediate

Formula

Material





1 tape measure



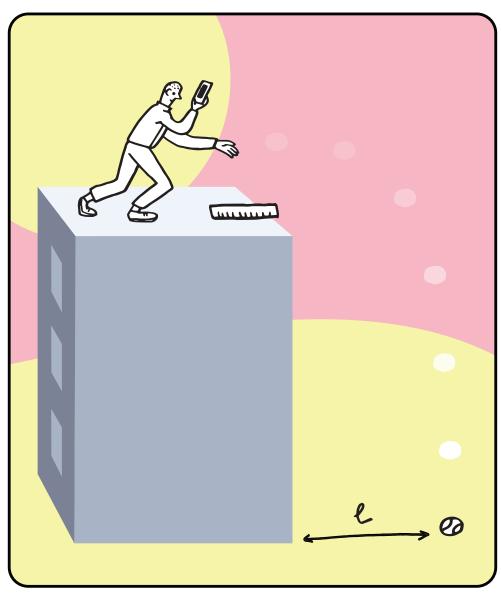
1 bar of known size



1 ball



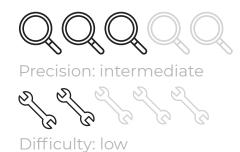
1 smartphone



From the top of the building, the ball is thrown horizontally. Film the throw to determine the initial velocity of the ball (the bar gives the scale). Measure the distance to the building where the ball is landing.

 v_0 = horizontal velocity of the ball, I = distance to the building where the ball touches the ground, g = 9.8 ms⁻²

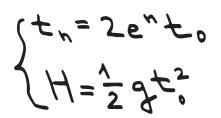




Nº8. Filmed Bounces

Formula

Material

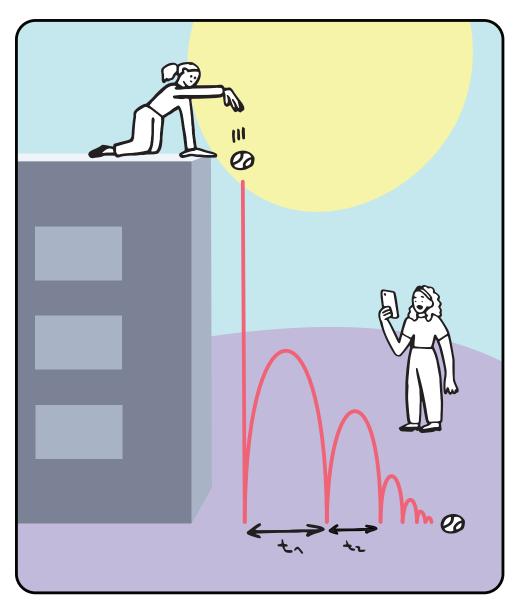






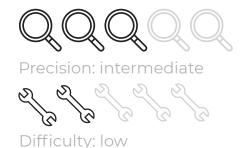
1 ball

1 smartphone



Drop the ball from the top of the building. Shoot the successive rebounds of the ball to determine the coefficient of restitution (supposed constant) and the duration of rebounds.

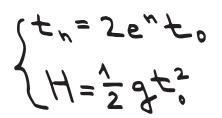
 t_n = duration of the nth rebound, e = coefficient of restitution, t_0 = duration of the fall from the top of the building, g = 9.8 ms⁻²



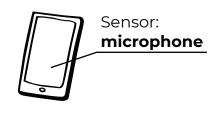
Nº9. Sound of Bounces

Formula

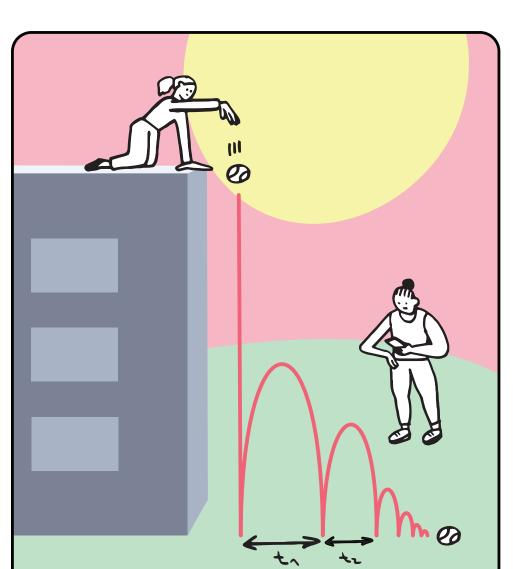
Material







1 smartphone



Drop the ball from the top of the building. Record the sound of the successive rebounds of the ball to determine their durations (the coefficient of restitution is assumed constant).

 t_n = duration of the nth rebound, e = coefficient of restitution, t_0 = duration of the fall from the top of the building, g = 9.8 ms⁻² QQQQ

Precision: maximum



Difficulty: intermediate

Nº10. Giant Pendulum Timed

Formula

Material

 $H = 3\left(\frac{L}{2u}\right)_{2}$



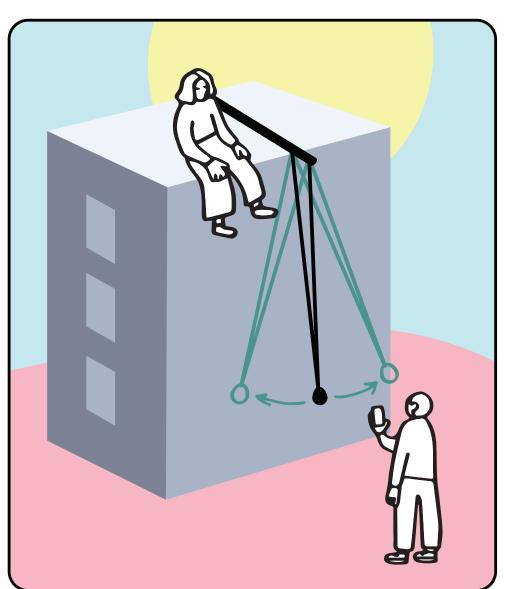
1 long rope

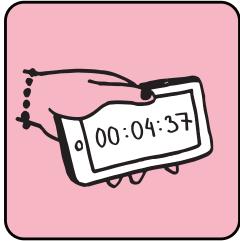






1 smartphone





Make a giant pendulum the size of the building. Use the smartphone timer to determine the period.

T = pendulum period, $q = 9.8 \text{ ms}^{-2}$



Precision: maximum



Difficulty: intermediate

Nº11. Giant **Pendulum Filmed**

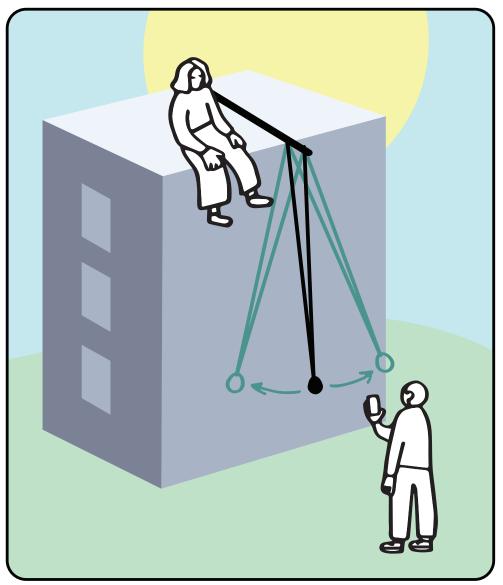
Formula

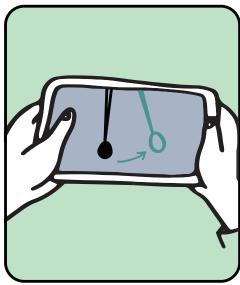
Material

 $H = g\left(\frac{T}{2\pi}\right)^2$



1 smartphone





Make a giant pendulum the size of the building. Film the oscillations of the pendulum to determine the period.

T = pendulum period, $g = 9.8 \text{ ms}^{-2}$



Difficulty: intermediate

Nº12. Giant Pendulum & Accelerometer

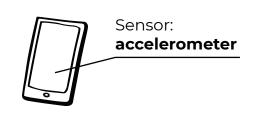
Formula

Material

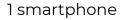
 $H = 3\left(\frac{L}{2u}\right)^2$

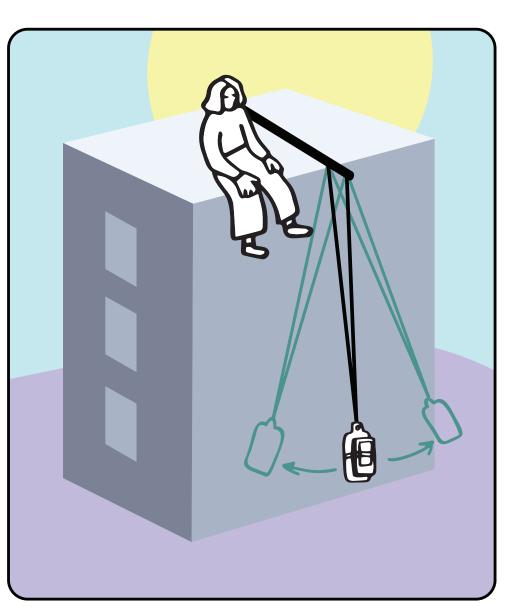




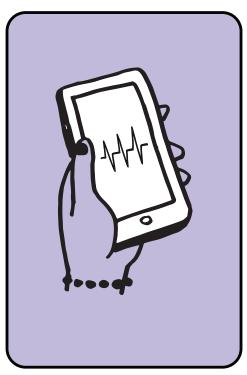


1 long rope

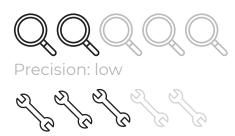




Make a giant pendulum the size of the building. Attach the smartphone to the pendulum, and use the accelerometer to determine the period.



T = pendulum period, q = 9.8 ms⁻²



Difficulty: intermediate

Nº13. Giant Pendulum & Gyroscope

Formula

Material

 $H = g\left(\frac{T}{2\pi}\right)^2$

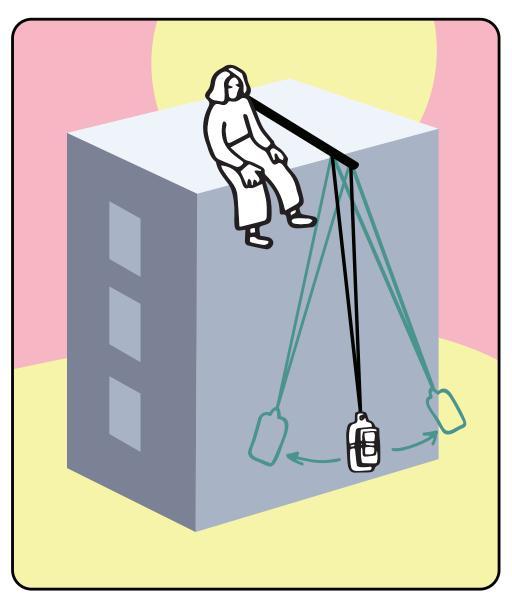


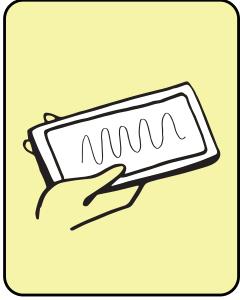




1 long rope

1 smartphone





Make a giant pendulum the size of the building. Attach the smartphone to the pendulum, and use the gyroscope to determine the period.

T = pendulum period, q = 9.8 ms⁻² QQQQ

Precision: high



Difficulty: intermediate

Nº14. Giant Pendulum & Magnet

Formula

Material

 $H = g\left(\frac{T}{2\pi}\right)^2$







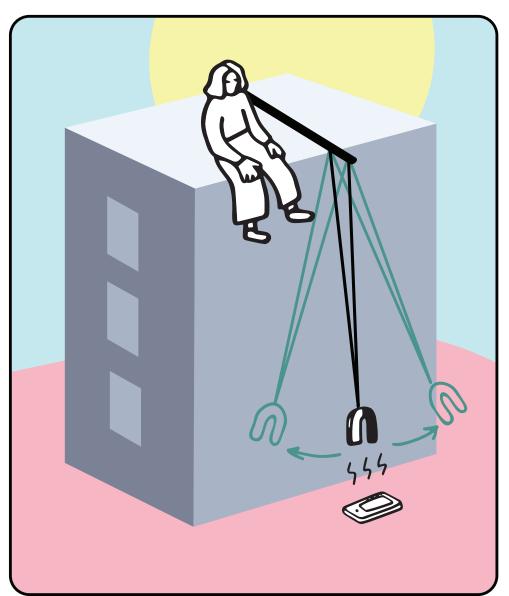
1 mass



1 magnet



1 smartphone





Make a giant pendulum the size of the building. Attach a magnet to the pendulum. Position the smartphone vertically to detect the passage of the magnet.

T = pendulum period, $g = 9.8 \text{ ms}^{-2}$

The Earth's magnetic field can be used in place of the magnet; the smartphone must then be fixed on the pendulum.



Nº15. Giant Pendulum & Light

Difficulty: intermediate

Formula

$H = g\left(\frac{T}{2\pi}\right)^2$

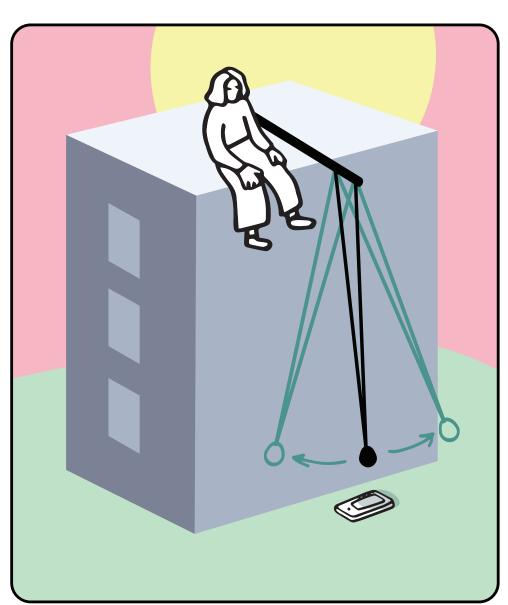
Material



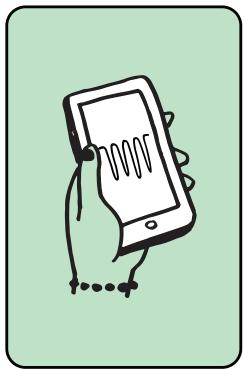




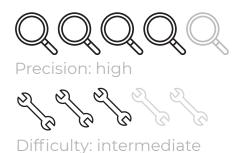
1 smartphone



Make a giant pendulum the size of the building. Position the smartphone vertically to detect the shadow of the pendulum.



T = pendulum period, $g = 9.8 \text{ ms}^{-2}$



Nº16. Giant Pendulum by Proximity

Formula

Material

 $H = 3\left(\frac{L}{2\pi}\right)^2$

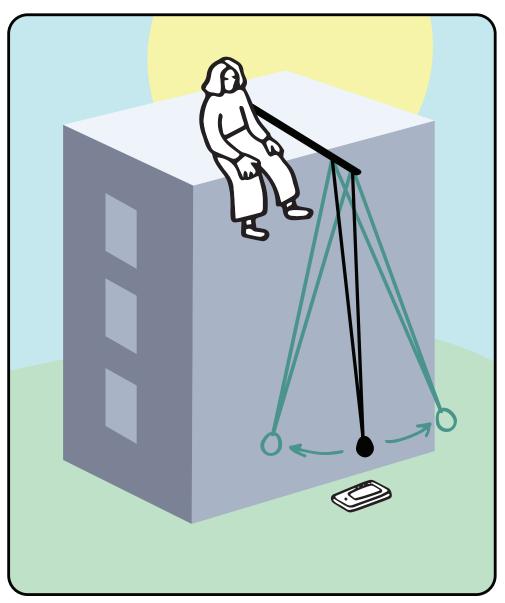


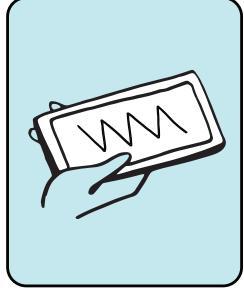






1 smartphone





Make a giant pendulum the size of the building. Position the smartphone vertically, very close to the pendulum to detect its passage.

T = pendulum period, q = 9.8 ms⁻²



Precision: high



Difficulty: intermediate

Nº17. Giant Pendulum with Sound

Formula

Material

 $H = g\left(\frac{T}{2\pi}\right)^2$



1 long rope

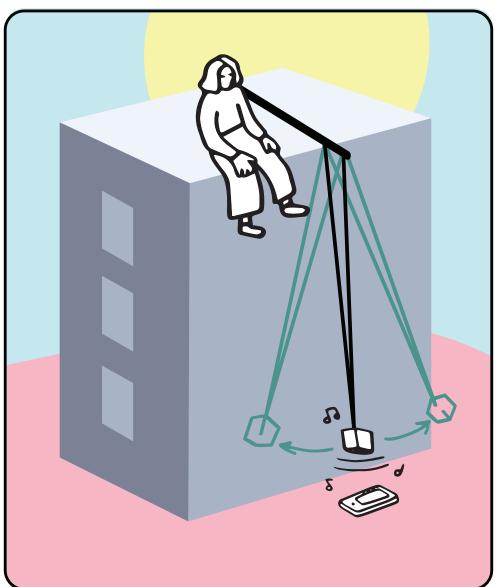




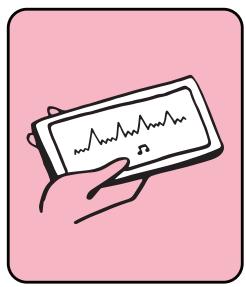




1 smartphone



Make a giant pendulum the size of the building. Attach the speaker to the pendulum, and send a constant sound. Position the smartphone vertically, and use the variation in the amplitude of the recorded sound to determine the period.



T = pendulum period, g = 9.8 ms⁻²

QQQQQ Precision: low

Lafafa Jah

Difficulty: intermediate

Nº18. Giant Torsional Pendulum

Formula

Material

HXTZ



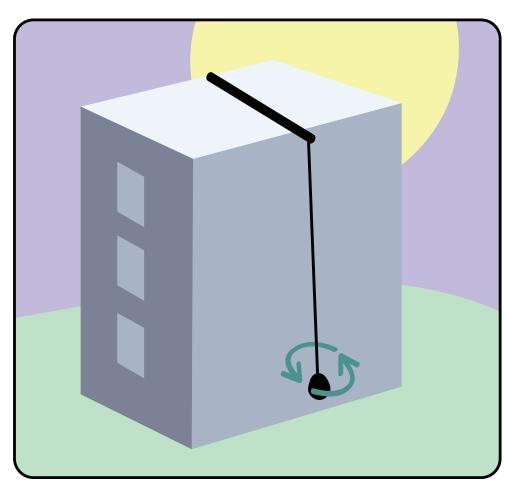
1 long rope



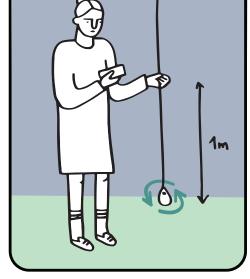
1 smartphone

Sensors: stopwatch, camera, accelerometer, gyroscope, magnetometer, light sensor, proximity sensor,

microphone



Make a giant torsional pendulum the size of the building. Measure the period using one of the giant pendulum methods. Calibrate the torsion constant by measuring the period for a 1 m rope length.





T = pendulum period

QQQQQ

Precision: low

al al al al

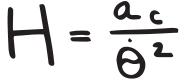
Difficulty: high

Nº19. Centripetal

Acceleration

Material

Formula





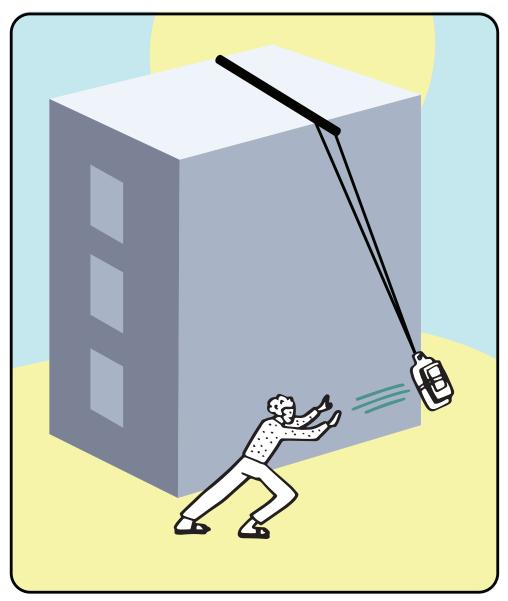
1 longue corde



1 mass



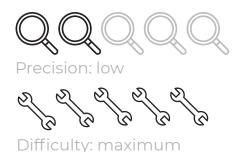
1 smartphone





Make a giant pendulum the size of the building. Attach the smartphone to the pendulum, and use the accelerometer to determine the centripetal acceleration and the gyroscope to determine the angular velocity.

The higher the building, the smaller the acceleration, and the harder the measure will be. Throw the pendulum as hard as you reasonably can.

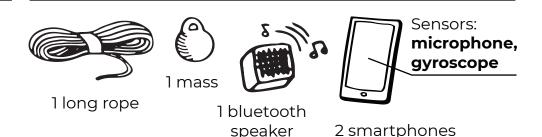


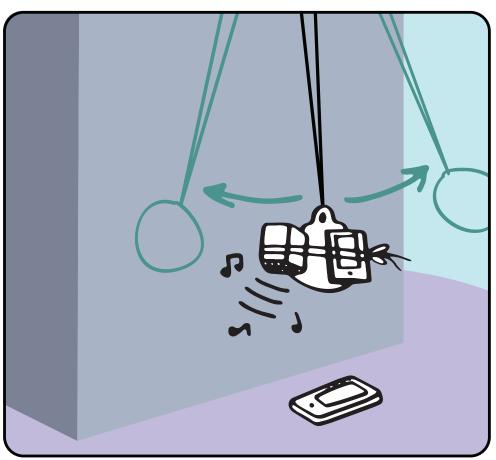
Nº20. Angular Velocity

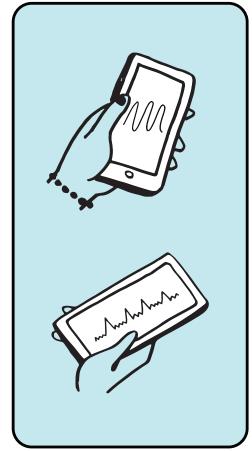
Formula

Material

H= v







Make a giant pendulum the size of the building. Attach the smartphone to the pendulum, and use the gyroscope to determine the angular velocity. Attach the speaker to the pendulum, and send a single note. Position the second smartphone vertically, and use the recorded sound to determine the speed of the pendulum by Doppler effect.

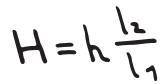
 $v = \text{speed}, \dot{\Theta} = \text{angular velocity}$



Nº21. Thales and the Shadows

Formula

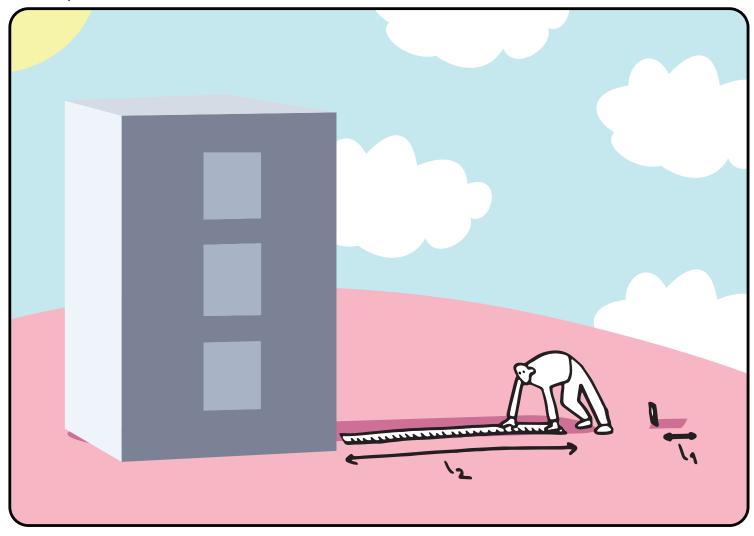
Material



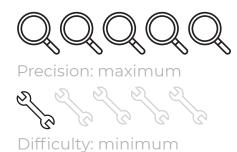




Measure the shadow of a smartphone and the shadow of the building. Use Thales' method to determine the height of the building from the height of the smartphone.



h = height of the smartphone l_2 = shadow of the building, l_1 = shadow of the smartphone.



Nº22. Shadow and Position of the Sun

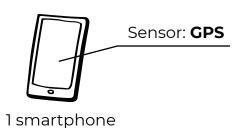
Formula

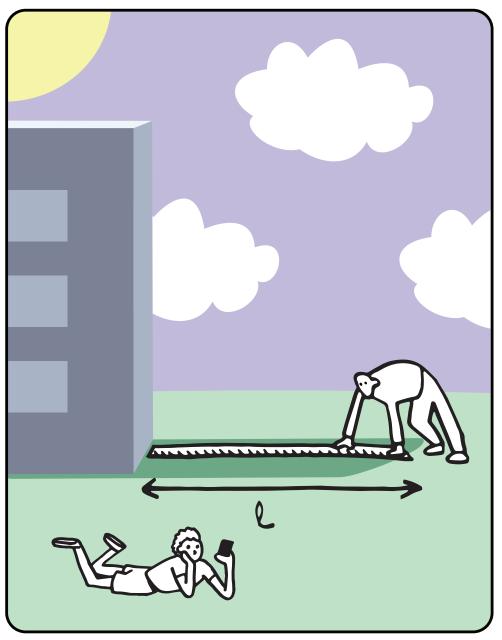
Material

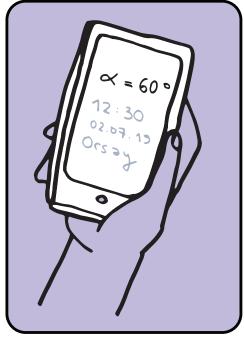
H= ltan (x)



1 tape measure

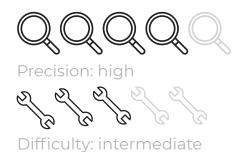






Measure the shadow of the building. Measure your latitude, longitude, and time with your smartphone. Find on the internet the elevation of the sun at that moment and place.

I = building shadow, α = sun elevation



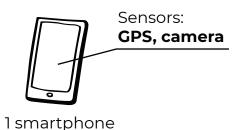
Nº23. Shadow at the Equinox

Formula

Material

H= ltan (x)









Make a timelapse of the building shadow to determine the position of the shortest shade at noon. Measure the length of this shadow, as well as the latitude. At the equinox, the elevation of the sun corresponds to 90 ° - latitude.

I = building shadow, α = sun elevation

This method can be used at soltices by adding or subtracting the latitude of the tropics.

Precision: maximum

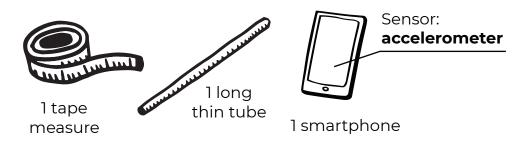
Difficulty: low

Nº24. Trigonometry Version 1

Formula

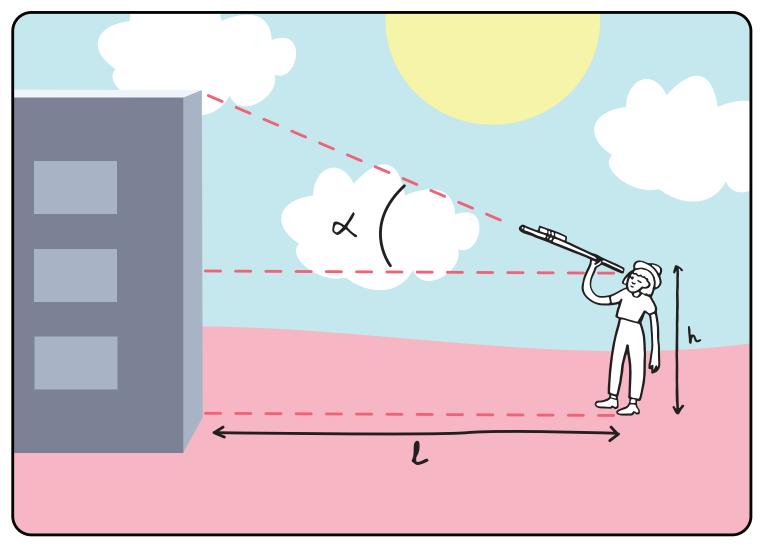
Material

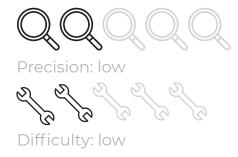
H= h+ ltan x



Attach the smartphone to the tube, and go at a known distance from the building. With the accelerometer, measure the inclination from the horizontal when you aim at the top of the building.

h = height of eye of the investigator, I = distance to the building, α = angle of the top of the building

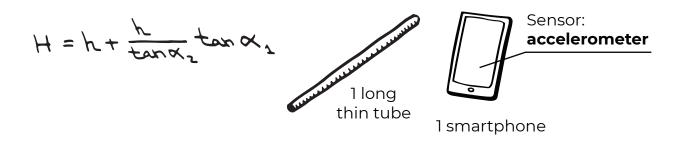




Nº25. Trigonometry Version 2

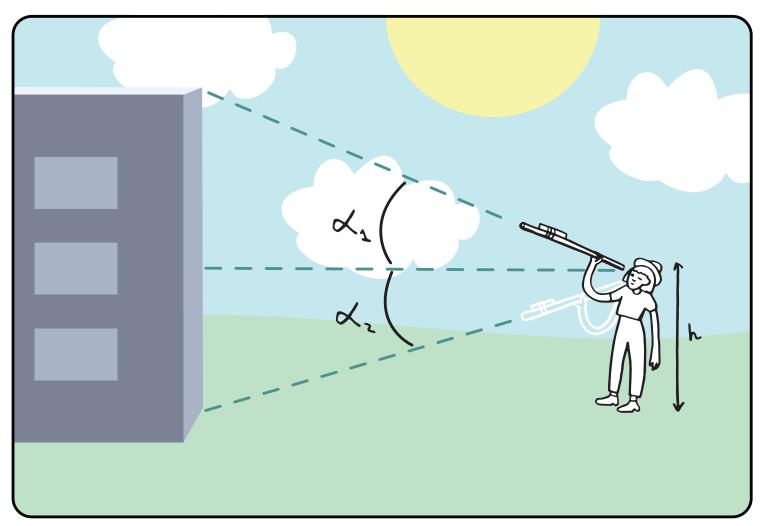
Formula

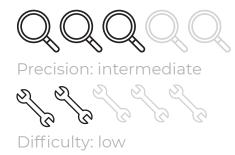
Material



Attach the smartphone to the tube, and go at some distance from the building. With the accelerometer, measure the inclination from the horizontal when you aim at the top of the building, then when you aim at the bottom.

h = height of the eye of the investigator, α_1 = angle of the top of building, α_2 = angle of the bottom

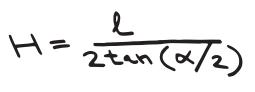


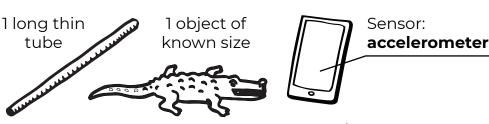


Nº26. Trigonometry Version 3

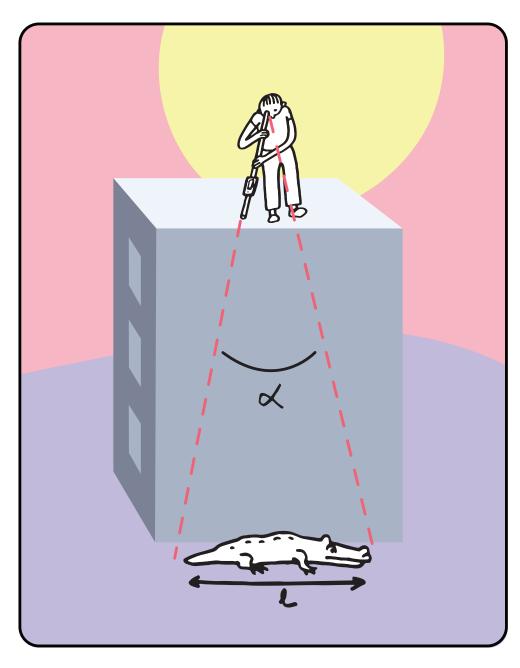
Formula

Material



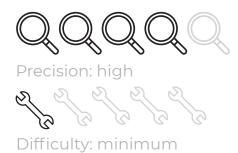


1 smartphone



Attach the smartphone to the tube, place the object of known size at the foot of the building, and go at the top, to the vertical of the object. Use the accelerometer to determine the angular size of the object.

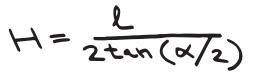
l = size of the object, α = angular size of the object



Nº27. Angle of View of a Picture

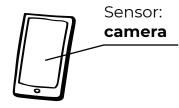
Formula

Material





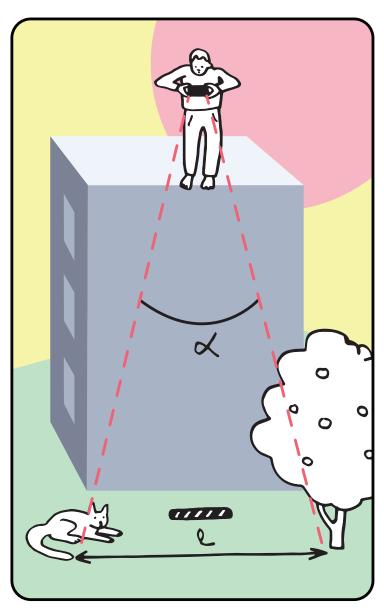




1 bar of known size

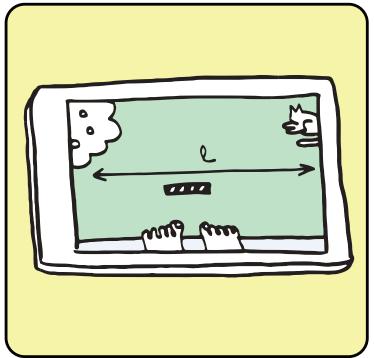
1 protractor

1 smartphone

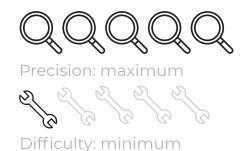


From the top of the building, take a picture of the ground, and determine the length of the ground photographed, the bar serving as a scale. Using the protractor, determine the angle of view of your smartphone.

I = length of ground visible in the picture, α = smartphone angle of view



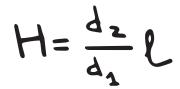
The angle of view can also be determined by taking a picture of the bar at a known distance.



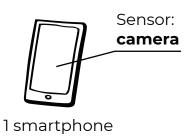
Nº28. Picture with Scale

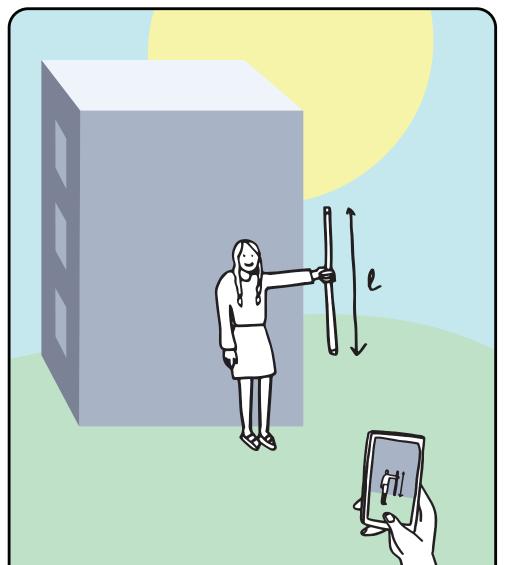
Formula

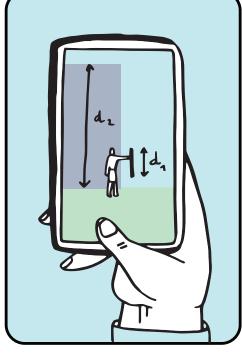
Material





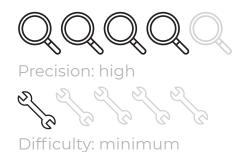






Take a picture of the facade of the building, with the bar serving as a scale. Measure the sizes of the building and the bar on the picture.

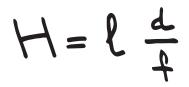
 d_2 = size of the building on the photo, d_1 = size of the bar on the photo, I = actual size of the bar



Nº29. Facade Picture

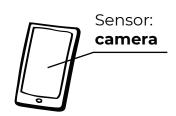
Formula

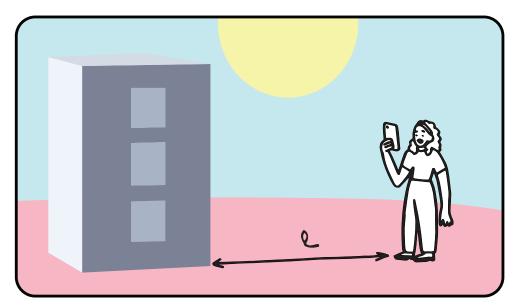
Material





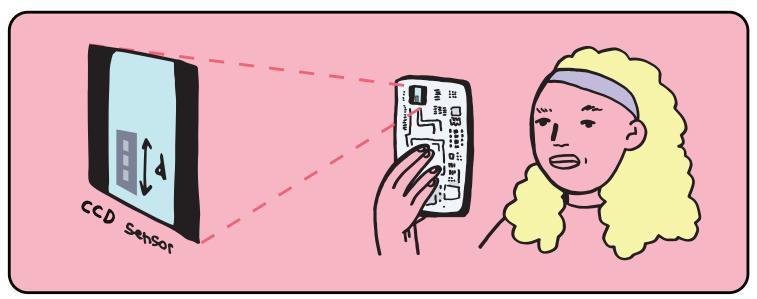
I smartphone with known CCD sensor size and focal length





Take a picture of the building facade, at a known distance. Determine the actual size of the building image on the CCD sensor by looking at the fraction of the picture height occupied by the building.

I = distance to the building, d = size of the building image on the CCD sensor, f = focal length of the camera

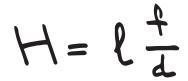




Nº30. Picture From the Top

Formula

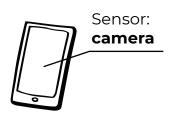
Material

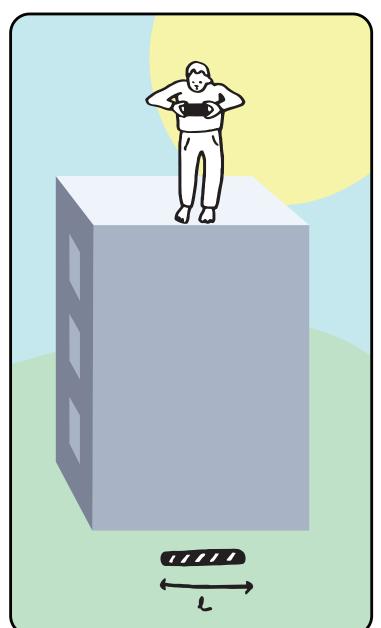


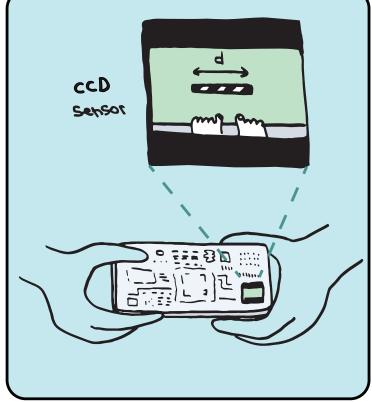


1 bar of known size

1 smartphone with known CCD sensor size and focal length

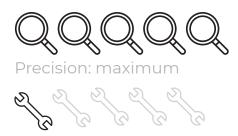






From the top of the building, take a picture of the bar on the ground. Determine the actual size of the bar image on the CCD sensor by looking at the fraction of the picture width occupied by the bar.

I = size of the bar, f = focal length of the camera, d = size of the image of the bar on the CCD sensor



Nº31. Length of Rope

Formula

Difficulty: minimum

Material

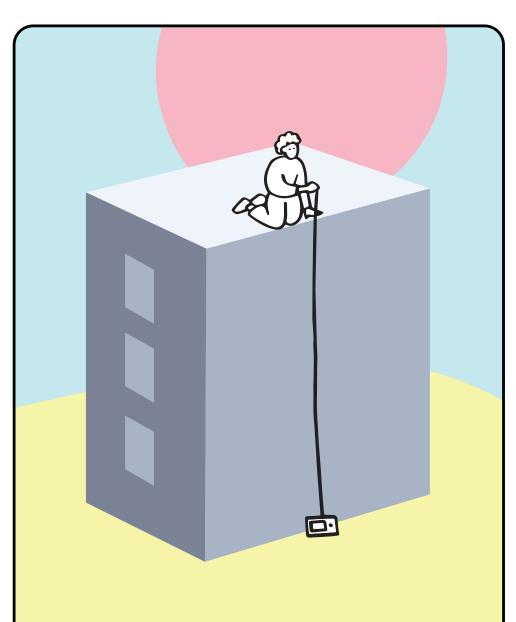
H=H







1 smartphone





Weight the rope with your smartphone. Hang the rope from the top until the smartphone touches the floor. Then measure the length of rope with a meter.

H = length of the rope

QQQQ

Precision: intermediate



Difficulty: intermediate

Nº32. Length of Rope & Gyroscope

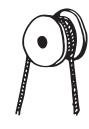
Formula

Material

H=2TR Sout



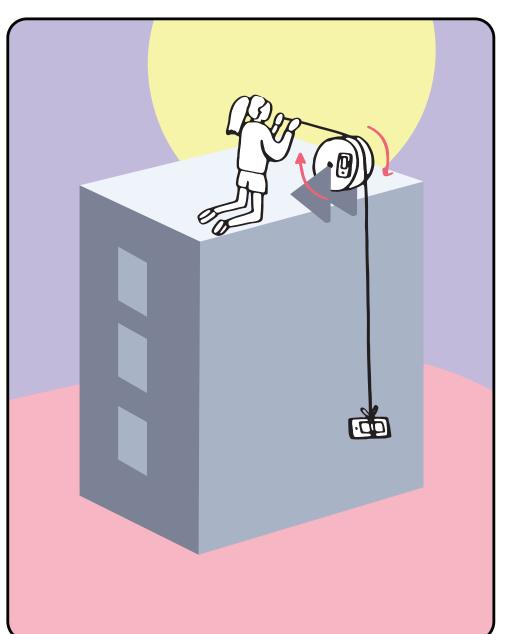




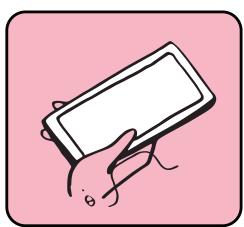
1 pulley



2 smartphones



Weight the rope with your smartphone. Install the pulley at the top of the building, and attach it a second smartphone. Pass the rope through the pulley and let it slide to the ground. Integrate the gyroscope signal to know the number of turns of the pulley, and thus the length of rope.



R = radius of the pulley, $\dot{\Theta}$ = angular velocity



Seles of

Difficulty: intermediate

Nº33. Length of Rope & Accelerometer

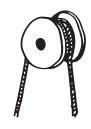
Formula

Material





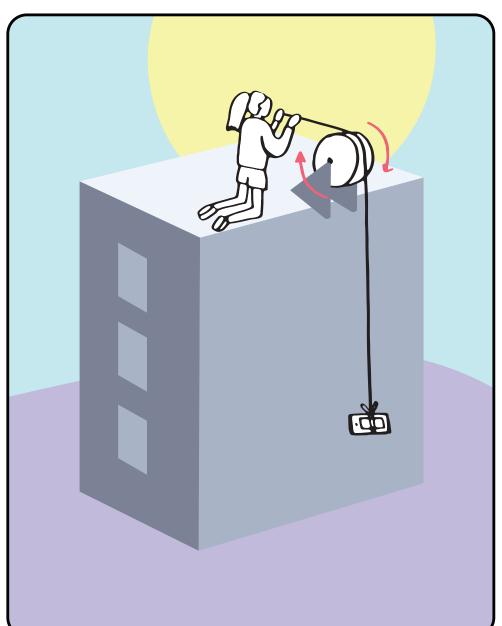
1 long rope

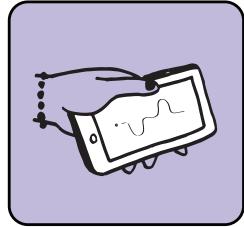


1 pulley

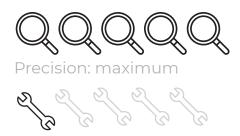


1 smartphone





Weight the rope with your smartphone. Install the pulley at the top of the building. Pass the rope through the pulley and let it slide to the ground. Integrate the accelerometer signal twice to obtain the height of the building.



Nº34. Number of Smartphones

Formula

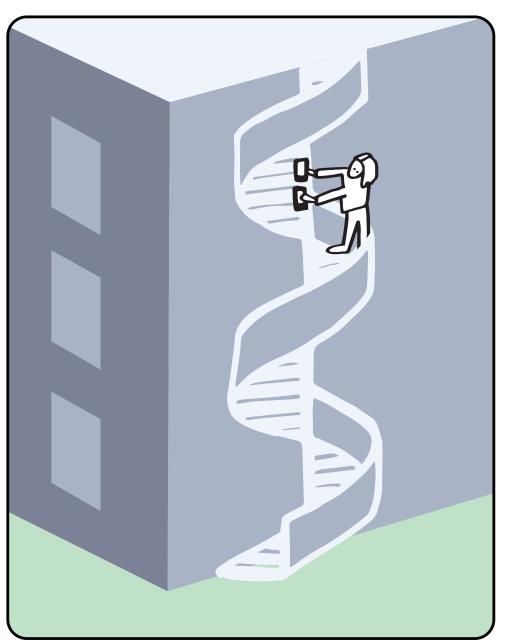
Material

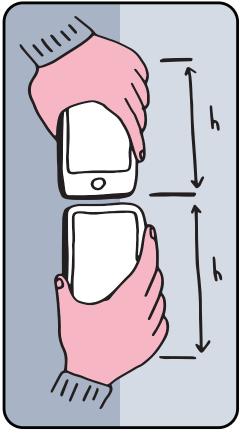
H=NH

Difficulty: minimum



2 identical smartphones





Using the outside emergency staircase, count the number of smartphones that must be stacked to reach the top of the building.

N = number of smartphones, h = height of a smartphone



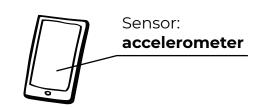
Nº35. Number of Steps

Formula

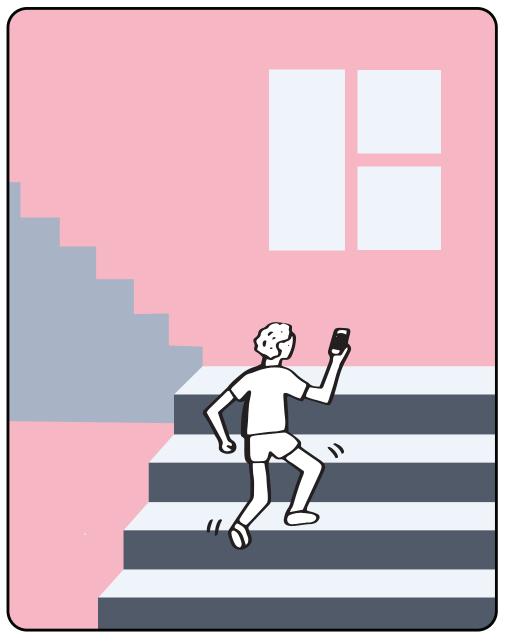
Difficulty: minimum

Material

H=Nh

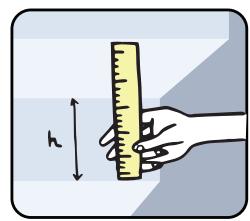


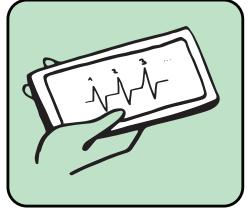
1 smartphone

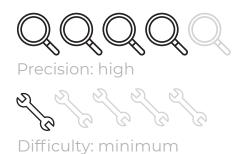


Using the accelerometer, count the number of stair steps to the top of the building.

N = number of steps, h = height of a step





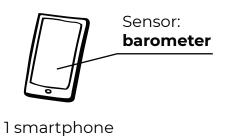


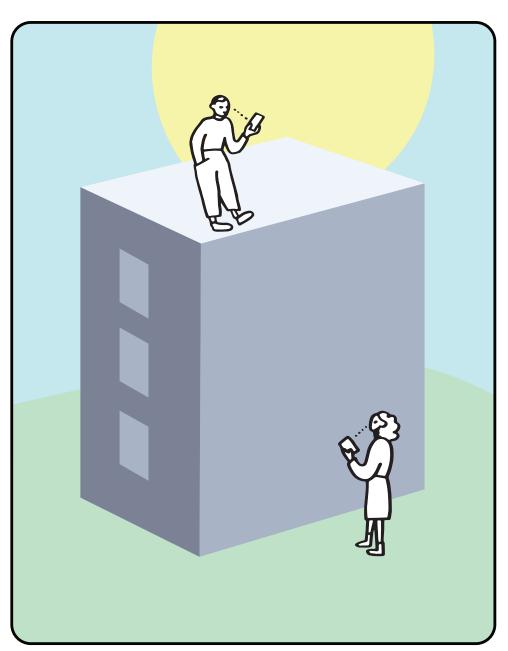
Nº36. Pressure Variation

Formula

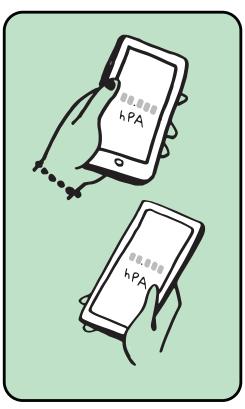
Material

$$H = \frac{P_2 - P_1}{\rho \%}$$





Measure the atmospheric pressure at the top and bottom of the building. The pressure variation depends directly on the height and density of air.



 P_1 = pressure at the top, P_2 = pressure at the bottom, P = density of air, g = 9.8 ms⁻²



Nº37. Elevator

Precision: high

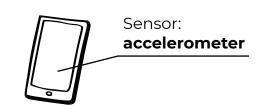
Late of the

Difficulty: low

Formula

Material





1 smartphone

Lay your smartphone flat in the elevator on the ground floor and then press the top floor button. Integrate the accelerometer measurements twice to obtain the height.

z = vertical
 acceleration





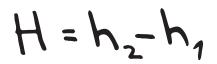


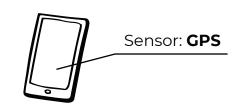
№38. GPS

Difficulty: minimum

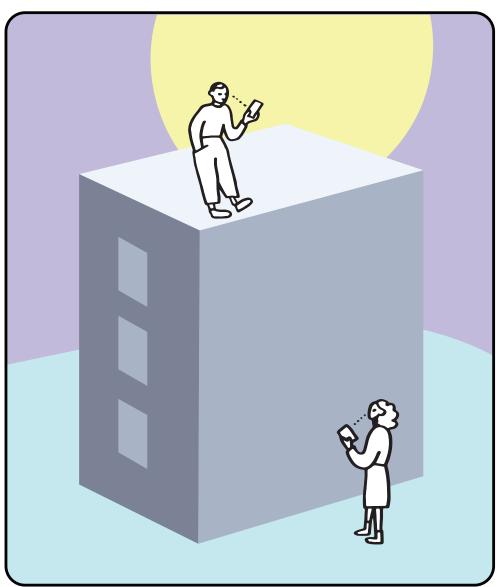
Formula

Material



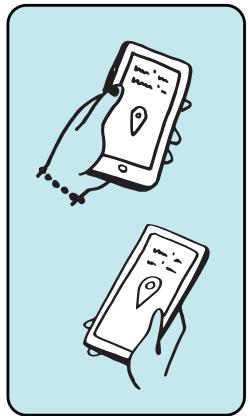


1 smartphone



Use the GPS data to determine the altitude at the bottom and at the top of the building.

 h_2 = altitude at the top of the building, h_1 = altitude at the bottom



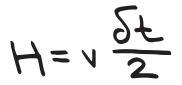
The altitude function of the GPS is really not accurate.



Nº39. Acoustic Stopwatch

Formula

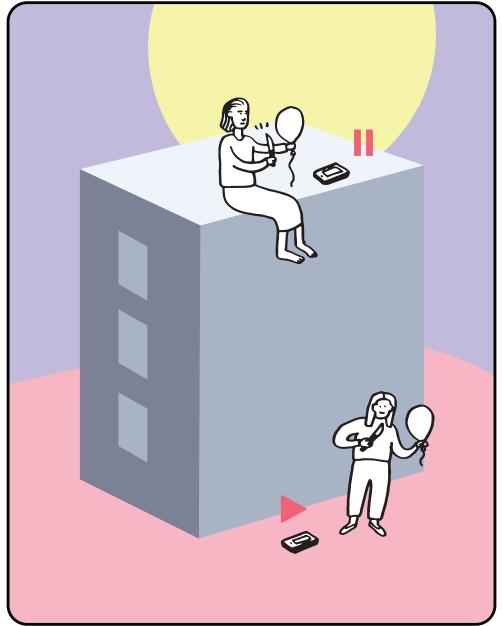
Material



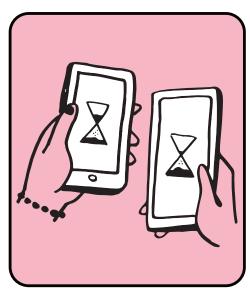




Sensor:



Install an acoustic stopwatch application on both smartphones (Phyphox for example). Launch the application, a smartphone at the bottom of the building, one at the top. Trigger the timers by popping a balloon at the bottom, then stop the timers by popping a balloon at the top.



v = speed of sound, δt = difference between the two chronometers



Nº40. Recording

Precision: high



Difficulty: low

Formula

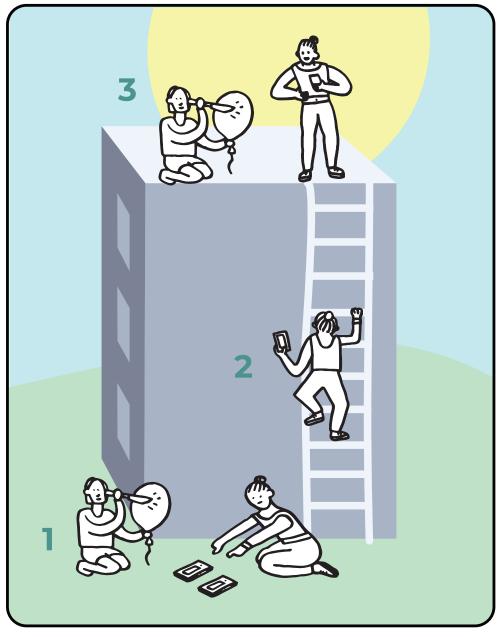
Material



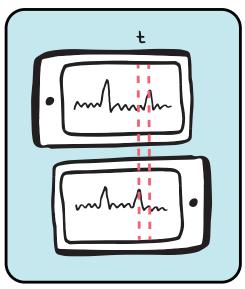


2 balloons





Launch audio recording on both smartphones at the bottom of the building, and pop a balloon. Without stopping the recordings, bring one smartphone at the top of the building and pop a second balloon. The first pop synchronizes the two recordings, the second gives the height of the building.



v = speed of sound, t = time between the two second pops



Nº41. Phone Call

Precision: minimum



Difficulty: low

Formula

Material



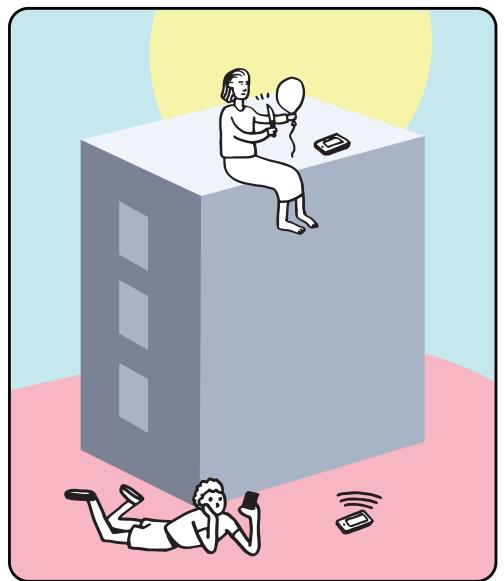


1 balloon



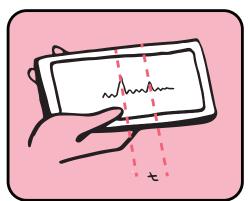
Sensors: microphone, phone

3 smartphones



From the bottom of the building, call someone at the top. Put your smart-phone on loudspeaker, and start an audio recording on the third smartphone. The person at the top pops a balloon. On the recording, measure the delay between the pop coming from the speaker and the pop coming from the balloon.

v = speed of sound, t = time between the two pops



This method assumes an instant connection between the two phones...



Nº42. Echo

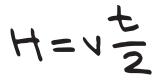
Precision: minimum

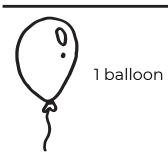


Difficulty: minimum

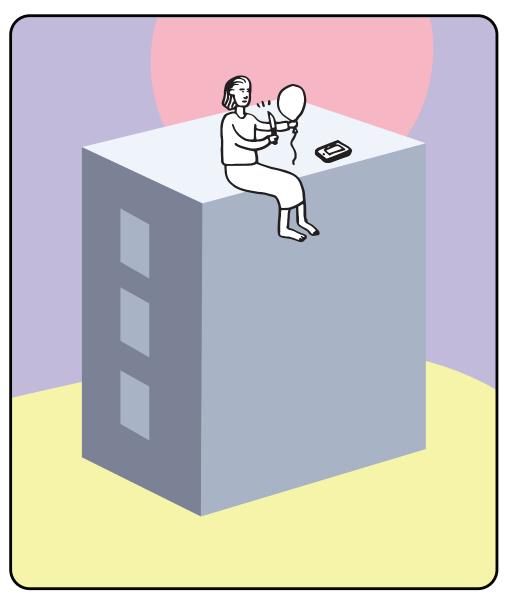
Formula

Material



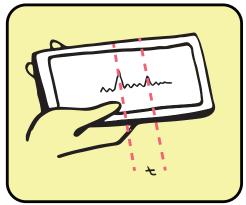




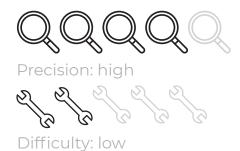


Post yourself at the top of the building. Launch an audio recording on the smartphone, and pop a balloon. Measure the delay between the pop and its echo.

v = speed of sound, t = time between pop and echo



There must be an echo for this method to work...

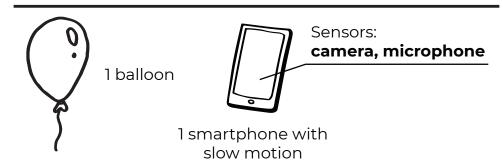


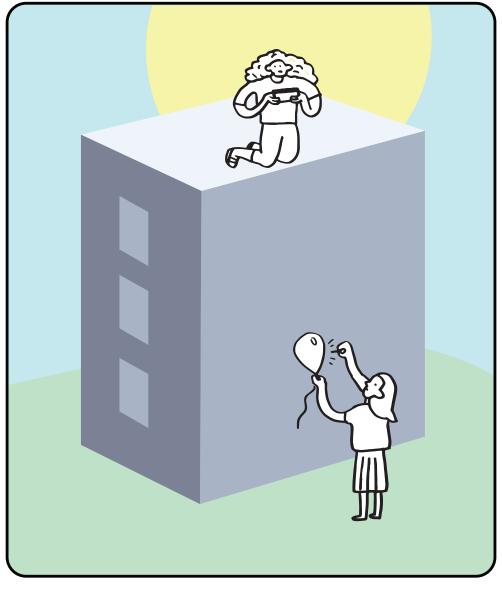
Nº43. Slow Motion

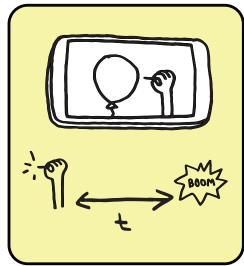
Formula

Material

H=vt



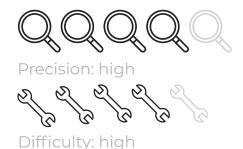




From the top of the building, film in "slow motion" the bursting of a balloon at the bottom of the building. Measure the time elapsed between the image and the sound of the exploding balloon.

v = speed of sound, t = delay between pop image and pop sound

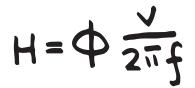
Some smartphones do not record sound in slow motion.



Nº44. Phase **Shift of a Note**

Formula

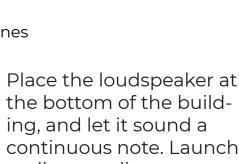
Material





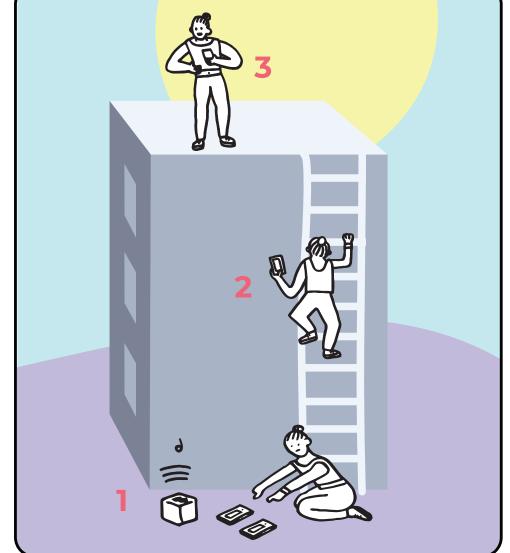
speaker





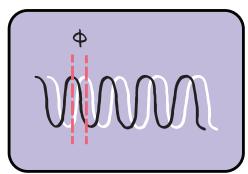
Sensor:

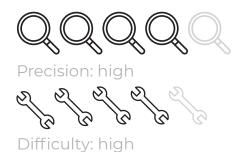
microphone



the bottom of the building, and let it sound a continuous note. Launch audio recordings on both smartphones. One stays at the bottom. Climb to the top by the fire escape with the second smartphone, still recording. Compare the records to determine the phase shift between the top and bottom of the building.

v = speed of sound, f = frequency, Φ = phase difference in radian





Nº45. Phase Shift

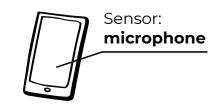
Formula

Material

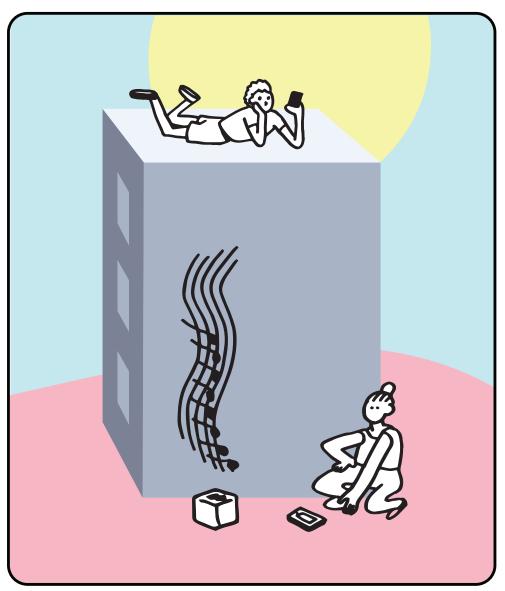
$$H = \frac{d\phi}{df} \frac{\sqrt{\pi}}{2\pi}$$







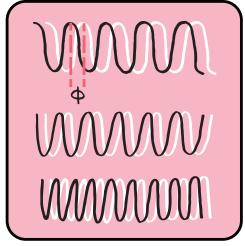
2 smartphones



Place the loudspeaker at the bottom of the building, and let it sound a continuous note.

Launch audio recordings on both smartphones, one at the top, the other at the bottom.

Compare the records to determine how phase shift changes when the frequency of the note varies.



v = speed of sound, f = frequency, Φ = phase difference in radian



Nº46. Lateral Phase Shift

Difficulty: high

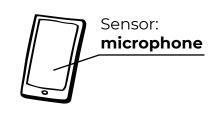
Formula

Material

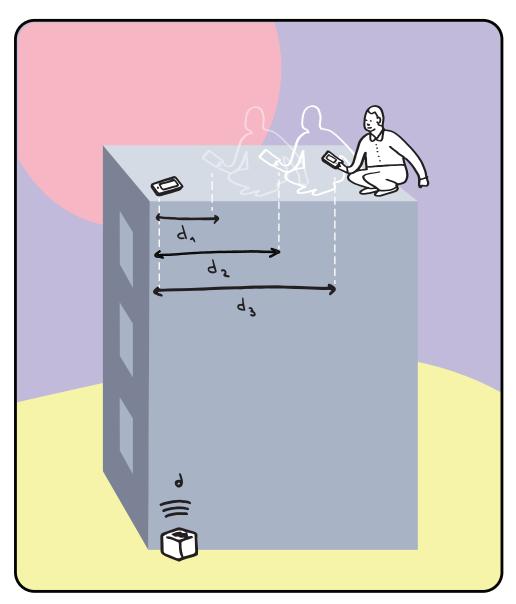
$$H = \frac{\Lambda}{\omega t} \frac{\frac{99}{90}}{\sqrt{40}}$$

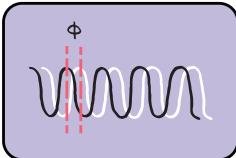






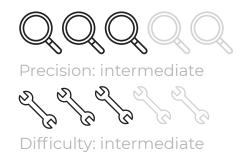
2 smartphones





Place the speaker at the bottom of the building, and let it sound a continuous note. Launch recordings on both smartphones, at the top of the building and at the vertical of the loudspeaker. Move one of the smartphones sideways. Compare the recordings to determine the phase shift between both smartphones.

v = speed of sound, f = frequency, Φ =phase difference in radian, d = distance between smartpones



Nº47. Acoustic Interference

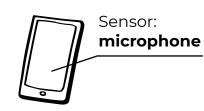
Formula

Material

H = Raf



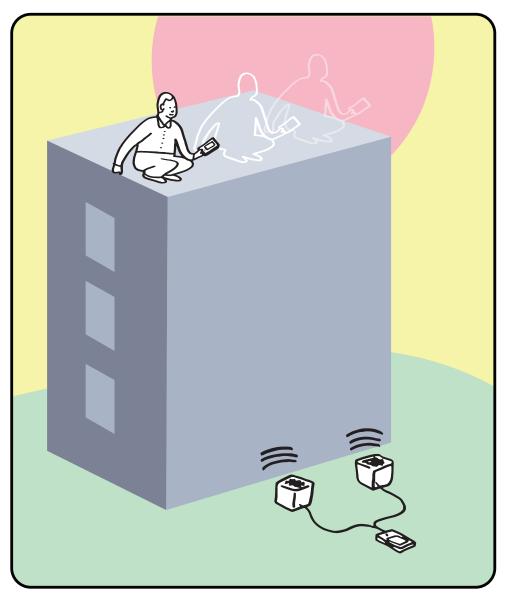




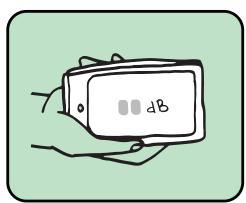
2 bluetooth speakers

1 jack splitter

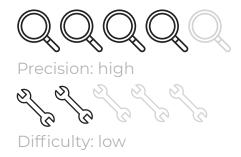
2 smartphones



Place the two speakers on the ground separated by some distance. By connecting both of them to a smartphone with the jacksplitter, issue the same continuous note on both devices. On the top of the building, use a smartphone to determine the positions of minimum sound level.



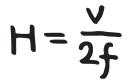
v = speed of sound, f = frequency, I = distance between loudspeakers, d = distance between the two audio minimums

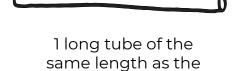


Nº48. Resonance of a Tube

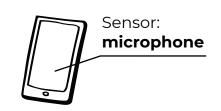
Formula

Material

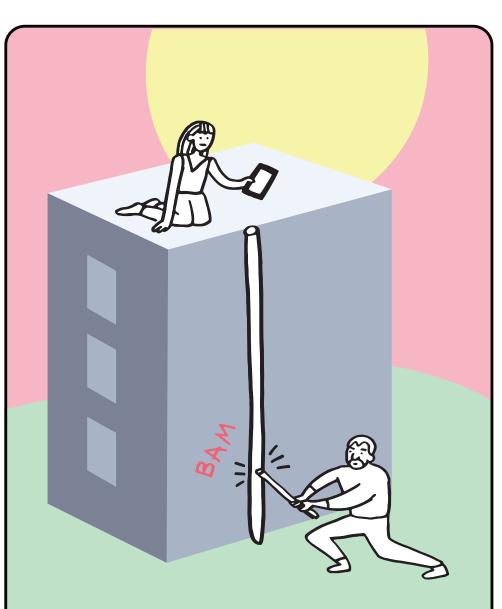




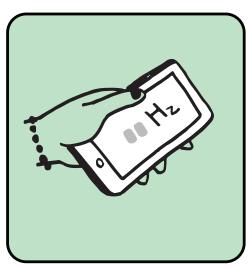
building height



1 smartphone



Find a rigid tube the same length as the height of the building. Determine the note that can propagate in the tube.



v = speed of sound, f = frequency



Nº49. Loudness

Precision: intermediate



Difficulty: low

Formula

Material

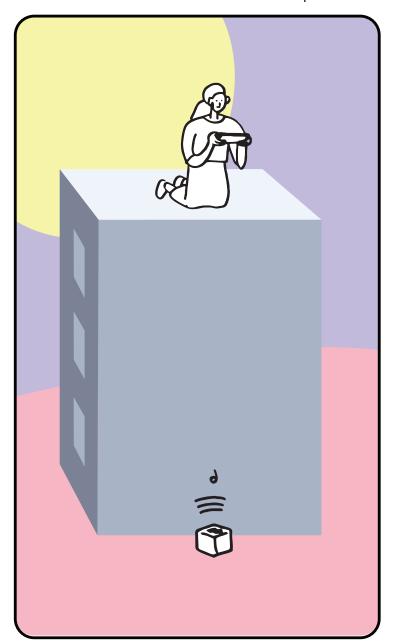


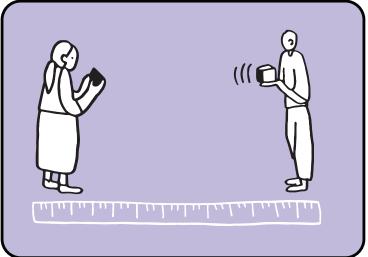




1 bluetooth speaker

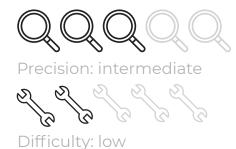
1 smartphone





Install the speaker at the bottom of the building, and measure the sound intensity at the top. Turn off the sound to determine the ambient noise. The intensity varies in 1/R², and must be calibrated before.

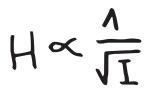
I = sound intensity



Nº50. Light Intensity

Formula

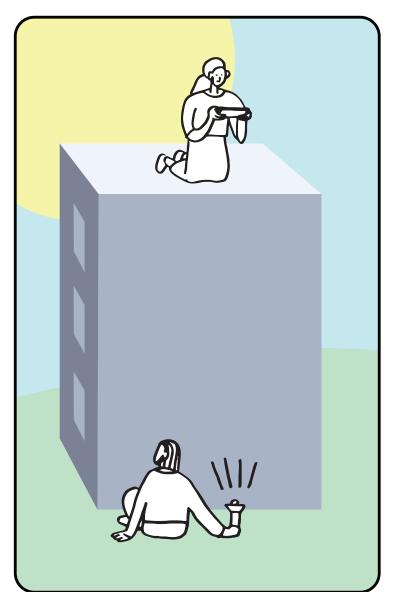
Material

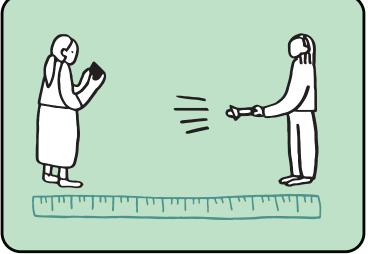






1 smartphone





Install the lamp at the bottom of the building, and measure the light intensity at the top. Turn off the light to determine the ambient light. The measured intensity varies in 1 / R², and must be calibrated before.

I = light intensity

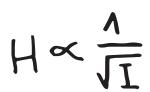
Works best in the evening or at night.



Nº51. Wifi Intensity

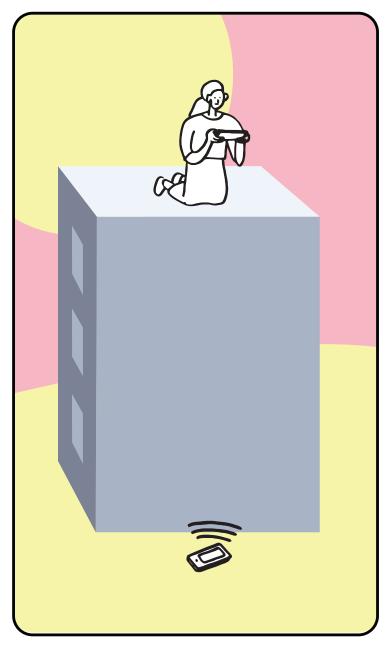
Formula

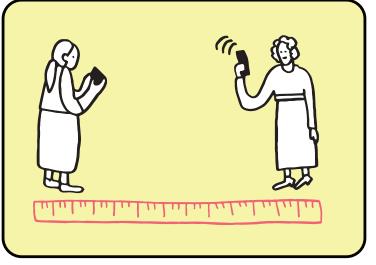
Material





2 smartphones





I = wifi intensity

Turn the hotspot on for the smartphone at the bottom of the building, and measure the wifi intensity at the top of the building. When no perturbation is present, the intensity of a propagating electromagnetic wave varies in 1 / R², and must be calibrated before.



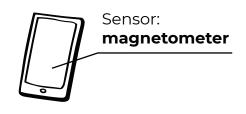
Nº52. Magnetic Field

Formula

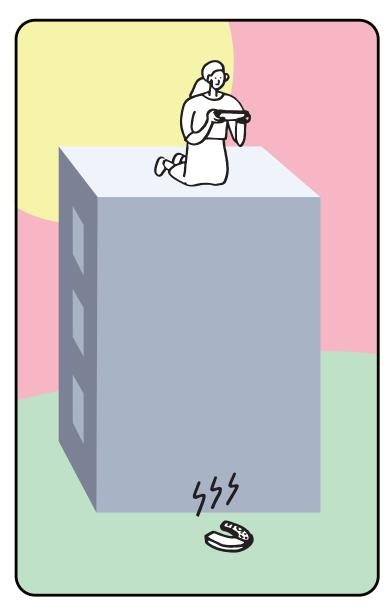
Material

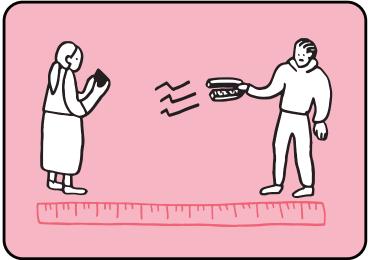






1 smartphone





Install the magnet at the bottom of the building, and measure the magnetic field at the top. The intensity of the magnetic field varies in 1 / R³, and must be calibrated before.

B = magnetic field

Warning: handling strong magnets is dangerous.



Nº53. Radioactivity

Difficulty: impossible

Formula

Material



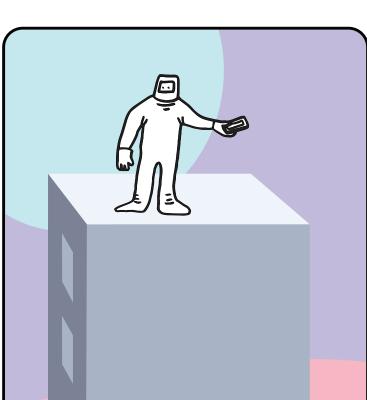


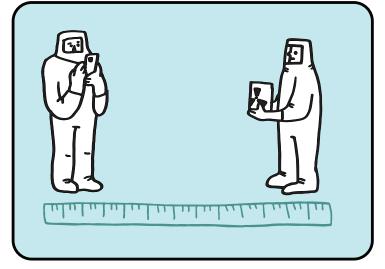




1kg of plutonium





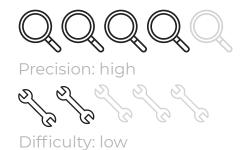


Turn your smartphone into a Geiger counter with black tape. Install the plutonium at the bottom of the building, and measure the radioactivity at the top. The radioactive intensity varies in 1 / R², and must be calibrated before.



I = radioactive intensity

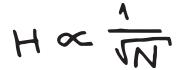
This method works in theory, but is too dangerous to be conducted for real.



Nº54. Number of Pixels

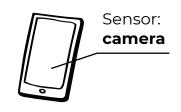
Formula

Material

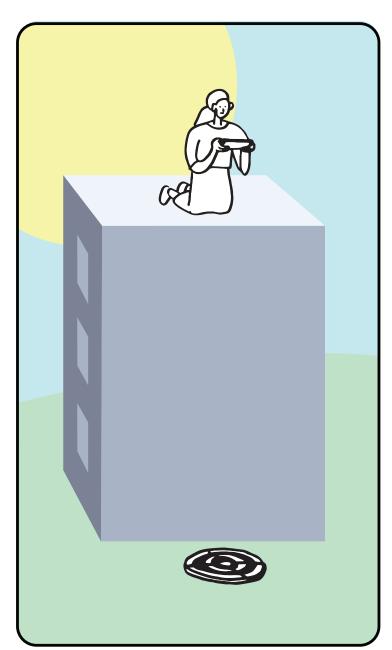


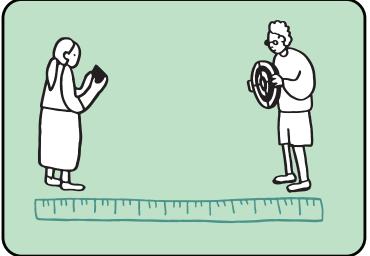


1 target



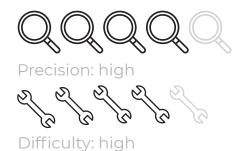
1 smartphone





Install the target at the bottom of the building, and take a picture from the top of the building. The number of pixels representing the target in the picture varies in 1/R², and must be calibrated before.

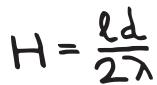
N = number of pixels

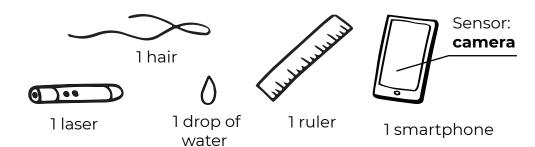


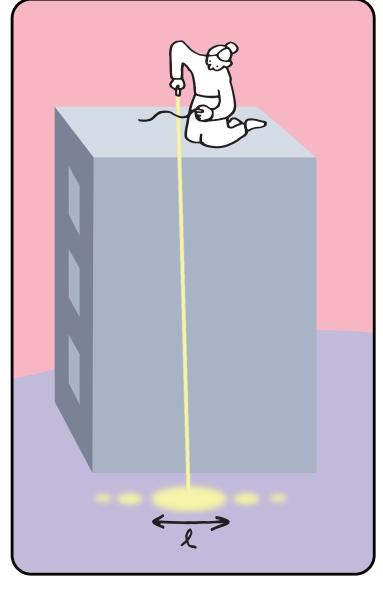
Nº55. Hair Diffraction

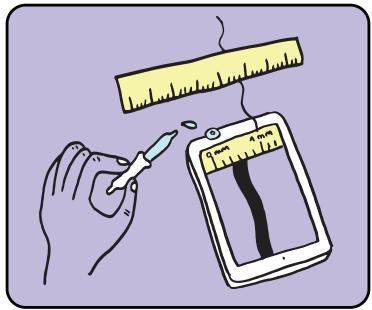
Formula

Material





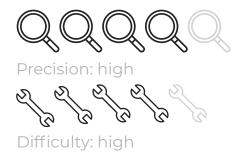




From the top of the building, illuminate the hair with a laser down. Measure the diffraction spot at the bottom of the building. Then, using a drop of water placed on the camera lense, turn your smartphone into a microscope, and measure the diameter of the hair.

I = size of the diffraction spot, d = hair diameter, λ = wavelenght of the laser

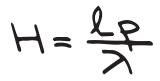
Warning: handling a laser is dangerous.



Nº56. LCD Screen Diffraction

Formula

Material



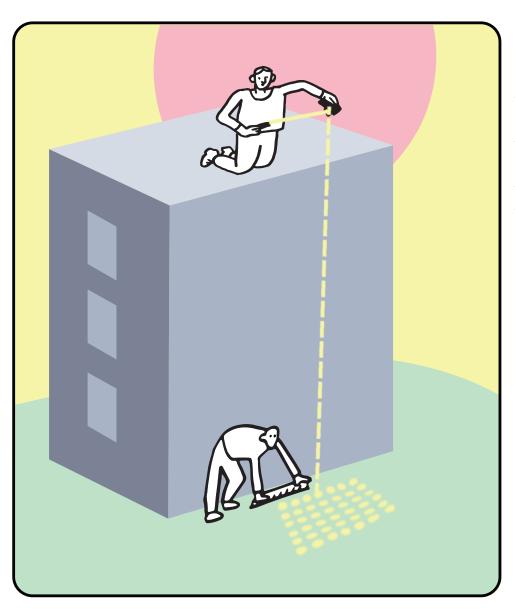






1 ruler

1 smartphone



From the top of the building, illuminate the smartphone screen with the laser and project the diffraction pattern on the ground. Measure the characteristic distance of the pattern. Determine the size of the pixels by comparing their number and the size of the screen. (Some screens diffract better than others.)

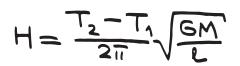
I = distance between the diffraction spots, p = size of a pixel, λ = wavelenght of the laser



Nº57. Small Pendulum

Formula

Material





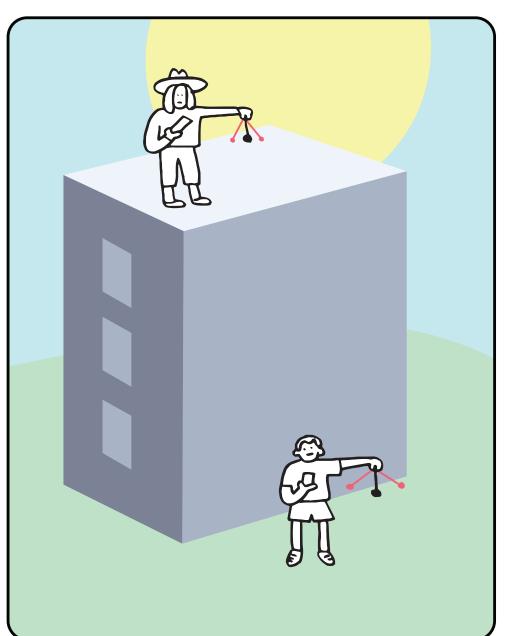
1 rope



Sensors:

stopwatch, camera, accelerometer, gyroscope, magnetometer, light sensor, proximity sensor, microphone

1 smartphone



Make a pendulum with your smartphone, and measure its period when it is at the bottom then at the top of the building, using the sensor of your choice. The difference of the periods makes it possible to determine the height if the measure is sufficiently precise.

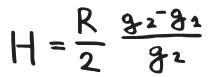
 T_2 and T_1 = periods of the pendulum at the bottom and at the top, I = length of the pendulum, G = universal constant of gravitation, M = mass of the Earth



Nº58. Gravity Variation

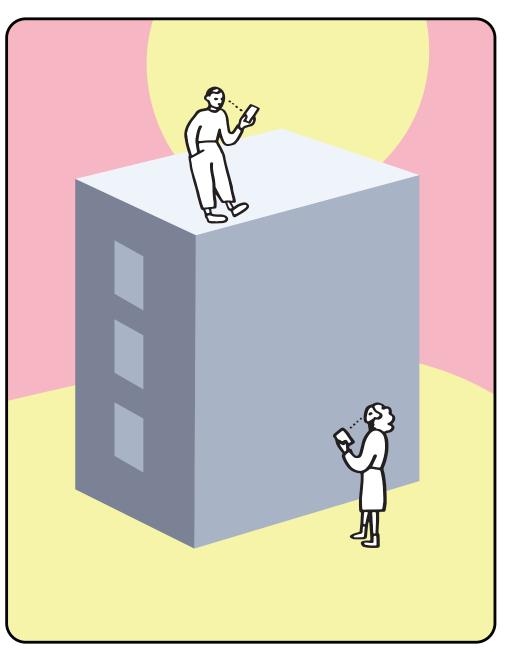
Formula

Material

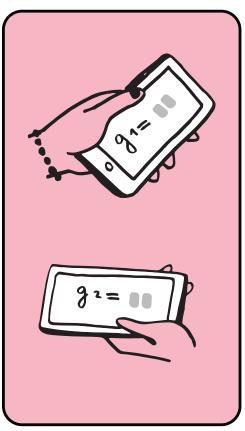




1 smartphone



Measure gravity at the top and at the bottom of the building with the accelerometer.



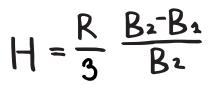
R = radius of the Earth, g_1 and g_2 = gravity at the top and bottom of the building

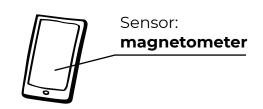


Nº59. Earth Magnetism

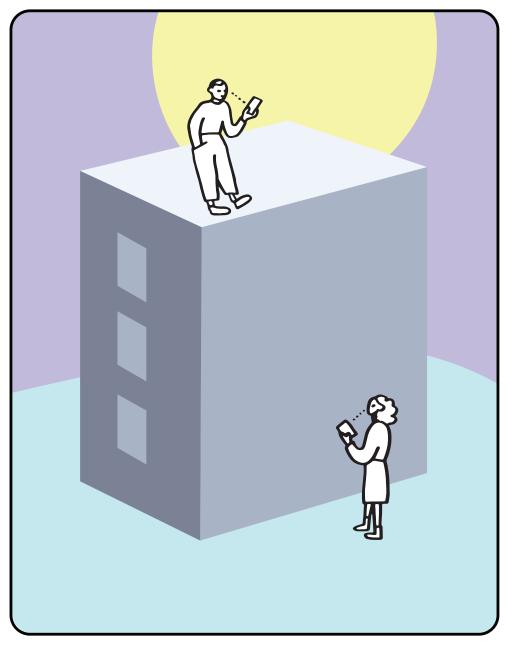
Formula

Material

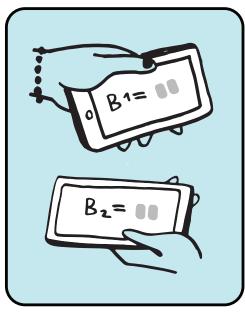




1 smartphone



Measure the magnetic field at the top and bottom of the building. Assuming that the magnetic field of the Earth is that of a dipole and that the building does not produce nor contain any magnetic field, the height can be determined.



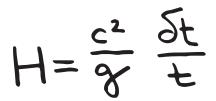
R = Earth's radius, B_1 and $B_2 = Earth's magnetic field at the bottom and top of the building.$



Nº60. General Relativity

Formula

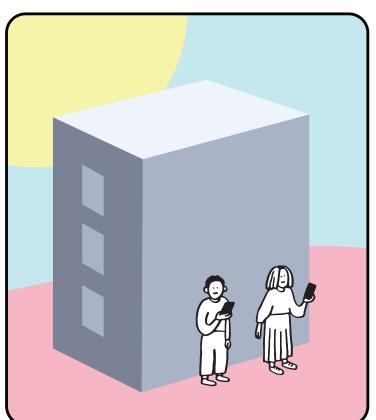
Material

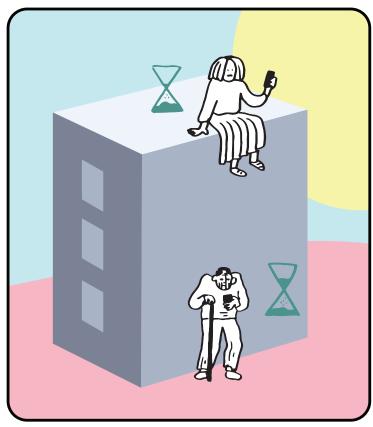




2 smartphones

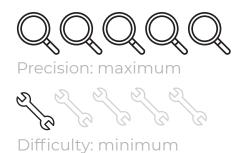
At the bottom of the building, start both chronometers, then go to the top of the building with one of the smartphones. Wait for a while, then go down again. Measure the delay (due to general relativity) between the two chronometers.





c = speed of light, g = gravity, δt = difference between the two chronometers, t = duration of the experiment

The effect of velocity (twin paradox) is negligible in front of the effect of altitude in this situation.

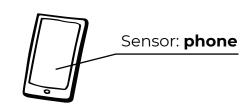


Nº61. The Architect

Formula

Material

H=H



1 smartphone



Call the building architect, and ask him.

This project was imagined by Frédéric Bouquet (Paris-Saclay University) and Giovanni Organtini (Sapienza Università di Roma, Italy).

Physics: Frédéric Bouquet, Giovanni

Organtini, Julien Bobroff

Videos, photos, gifs: Amel Kolli

Graphic design and illustrations: Anna Khazina

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